Mathieu Lehaut, Nir Piterman

University of Gothenburg, Sweden

YR-CONCUR Workshop 2023









Understanding the Gain of Reconfigurable Communication Preliminaries



Distributed setting

Independent processes



Distributed setting

Independent processes communicating over channels



Distributed setting

Independent processes communicating over channels



Distributed setting

Independent processes communicating over channels



Some assumptions

- Asynchronous system
- Rendez-vous communication
- No sender/receiver distinction

Fixed or reconfigurable communications Fixed:



Fixed or reconfigurable communications

Fixed:

Reconfigurable:



6 с 3 5 1:a,c 2:a 3:b

4: b, c 5: b 6: a, b

Fixed or reconfigurable communications

Fixed:

Reconfigurable:



6 С 5 3 1:a,c 2:a 3:c

4: b, c 5: a, b 6: a, b

Zielonka's Asynchronous Automata (AA)

Zielonka's Asynchronous Automata (AA)



Zielonka's Asynchronous Automata (AA)



Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1)$

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1) \rightarrow^c$

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1) \rightarrow^c (s_1, t_1, u_1)$

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (s_1, t_1, u_1) \rightarrow^{c} (s_1, t_1, u_1) \rightarrow^{a}$

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{c} (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{a} (\mathbf{s}_2, \mathbf{t}_1, \mathbf{u}_1)$

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\rho = (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{c}} (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{a}} (\mathbf{s}_2, \mathbf{t}_1, \mathbf{u}_1) \xrightarrow{\mathsf{a}}^{\mathsf{c}}$

Zielonka's Asynchronous Automata (AA)



$$\rho = (s_1, t_1, u_1) \rightarrow^c (s_1, t_1, u_1) \rightarrow^a (s_2, t_1, u_1) \rightarrow^b \dots$$

w = cab...

Zielonka's Asynchronous Automata (AA)

Fix set of processes, channels, and communication structure



 $\begin{array}{l} \rho = (s_1, t_1, u_1) \rightarrow^c (s_1, t_1, u_1) \rightarrow^a (s_2, t_1, u_1) \rightarrow^b \dots \\ w = cab \dots \quad \text{Language: all } c \text{ preceded by even number of } a \& b \end{array}$

Channeled Transition Systems (CTS)

Channeled Transition Systems (CTS)



Channeled Transition Systems (CTS)



Channeled Transition Systems (CTS)



Channeled Transition Systems (CTS)

Fix set of processes, channels, and communication structure



 $\rho = (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{c}} (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{a}} (\mathbf{s}_2, \mathbf{t}_1, \mathbf{u}_1)$

Channeled Transition Systems (CTS)

Fix set of processes, channels, and communication structure



 $\rho = (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{c}} (\mathbf{s}_1, \mathbf{t}_1, \mathbf{u}_1) \rightarrow^{\mathsf{a}} (\mathbf{s}_2, \mathbf{t}_1, \mathbf{u}_1) \not\rightarrow^{\mathsf{c}}$

Result 1: Fixed \rightarrow Reconfigurable

Any AA can be transformed into a CTS with the same language, same channels, and same processes

Result 1: Fixed \rightarrow Reconfigurable

Any AA can be transformed into a CTS with the same language, same channels, and same processes

Proof idea: Always listen to the (fixed) set of channels, whatever the state

Result 1: Fixed \rightarrow Reconfigurable

Any AA can be transformed into a CTS with the same language, same channels, and same processes

Proof idea: Always listen to the (fixed) set of channels, whatever the state



Result 1: Fixed \rightarrow Reconfigurable

Any AA can be transformed into a CTS with the same language, same channels, and same processes

Proof idea: Always listen to the (fixed) set of channels, whatever the state



Result 2: Reconfigurable \rightarrow Fixed

Same with other direction!

Result 2: Reconfigurable \rightarrow Fixed Same with other direction!

Result 2: Reconfigurable \rightarrow Fixed Same with other direction!



Result 2: Reconfigurable \rightarrow Fixed Same with other direction!



Result 2: Reconfigurable \rightarrow Fixed Same with other direction!



Result 2: Reconfigurable \rightarrow Fixed Same with other direction!



Result 2: Reconfigurable \rightarrow Fixed Same with other direction!



Now what?

Adding reconfigurability does not increase expressiveness.

Now what?

Adding reconfigurability does not increase expressiveness.

But...

Now what?

Adding reconfigurability does not increase expressiveness.

But...

Previous construction is unsatisfactory: All processes listen to all channels

Now what?

Adding reconfigurability does not increase expressiveness.

But...

Previous construction is unsatisfactory: All processes listen to all channels

Can we do better?

Now what?

Adding reconfigurability does not increase expressiveness.

But...

Previous construction is unsatisfactory: All processes listen to all channels

Can we do better?

Result 3: No better general construction

There is a CTS with no "nice" equivalent AA

Takeaway message

• Adding reconfigurability does not increase expressiveness, but...

Takeaway message

- Adding reconfigurability does not increase expressiveness, but...
- It may significantly reduce the number of connections needed!

Takeaway message

- Adding reconfigurability does not increase expressiveness, but...
- It may significantly reduce the number of connections needed!

What next?

Extend Zielonka's distributability theorem to reconfigurable model

Takeaway message

- Adding reconfigurability does not increase expressiveness, but...
- It may significantly reduce the number of connections needed!

What next?

- Extend Zielonka's distributability theorem to reconfigurable model
- How to measure (then minimize) the amount of communications in a system while keeping the same behaviors?

Takeaway message

- Adding reconfigurability does not increase expressiveness, but...
- It may significantly reduce the number of connections needed!

What next?

- Extend Zielonka's distributability theorem to reconfigurable model
- How to measure (then minimize) the amount of communications in a system while keeping the same behaviors?

Thank you for your attention!